Immerse yourself in extraordinary worlds.

Stunning 3D Graphics and Animation.

Engaging and Challenging Puzzles.

Your Quest for the Crystal Key

will take you on an incredible adventure. Armed with only your wits, your journey will take you through fascinating lands of desert, jungle and water as you explore breathtaking worlds; each more beautiful and magical than the last. Rise to the challenge and let your wisdom, instinct and ingenuity lead the way. Carefully examine and solve each puzzle along your path. Secrets lie waiting to be unlocked and discovered by those who possess the Crystal Key.

DREAMCATCHER

www.dreamcatchergames.com

the Crystal Key

unlock the secrets

EVERYONE

E

CONTENT RATED BY
ESRB

Windows 98/95.
Macintosh

DREAMCATCHER
THE ADVENTURE COMPANY

EPILEPSY WARNING

Please read before using any video game or allowing your children to use one.

Some people could have an epileptic seizure or loss of consciousness when exposed to flashing lights or certain normal conditions of everyday life. Such persons could risk a seizure while watching televised images or while playing certain video games, and this can occur even if there have been no previous medical problems or history of seizures.

If you or a member of your family has ever shown symptoms (seizure or loss of consciousness when exposed to flickering lights) consult your doctor before playing.

Parents should supervise their children's use of video games. If you or your children experience any of the following symptoms–dizziness, altered vision, eye or muscle twitches, loss of consciousness, disorientation, involuntary movements or convulsions – discontinue use immediately and consult your doctor.

Please Take the Following Game Precautions When Playing Video Games:
Do not sit too close to the television or computer screen. Position yourself with the linking cable at full stretch or at a full arms distance from the computer screen. Play video games preferably on a small screen. Do not play if you are tired or have not had much sleep. Make sure that the room in which you are playing is well lit. Rest for 10 – 15 minutes per hour while playing video games.

Contents

Minimum System Requirements

WINDOWS 98/95

- Pentium 133 MHz
- 32MB RAM
- Minimum 120MB hard disk space
- 8X CD-ROM drive

MACINTOSH

- PowerPC 120 MHz
- Mac OS System 7.5 or higher
- 32MB RAM
- Minimum 115MB hard disk space
- 8X CD-ROM drive

Prologue

Somewhere out there among the stars lives another race of people. We know this because just weeks ago our radio telescopes accidentally intercepted one of their interplanetary communications. When we were able to decode it, this is what we read:

"Danger: Ozgar has been defeated but not destroyed. Suralon is sinking. Return to Arkonia. Abandon all colonies at once."

Who were these "Arkonians"? And who, or what, was "Ozgar"? We thought we would never know.

We were wrong.

Just days later, a huge alien craft appeared in our skies, and began deploying powerful satellites in an equatorial orbit around our planet. The tides began to change, and the next two days saw devastating weather shifts and tectonic upheaval, as if the gravitational forces at work on our planet were being distorted and intensified.
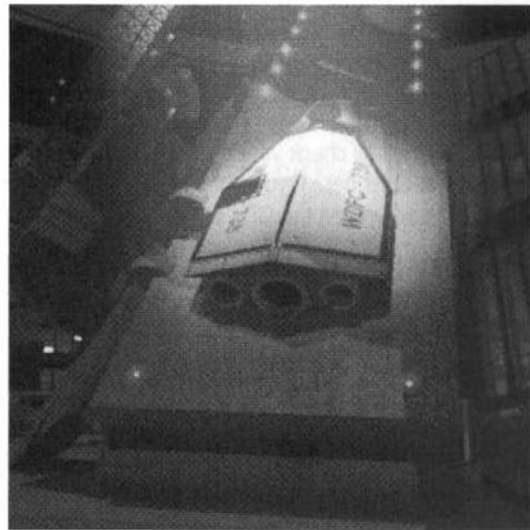
Panic gripped our people.

Could this be the "Ozgar" mentioned in the Arkonians' space signal?

If so, then there is only one way to save our civilization.

Up here in our polar research station, where the world's first hypership is being built, the effect of the orbital satellites has been minimal. We have pinpointed the origin of the Arkonians' signal, and it has fallen upon you, the test pilot, to voyage into the unknown to find what lies at the other end of that signal. If the Arkonians managed to defeat Ozgar once, then to Arkonia you must go.

You are our planet's last hope.

Windows 98/95

Installation Instructions

Step 1) Insert The Crystal Key CD 1 into your CD-ROM drive.

Step 2) Double-click on the My Computer icon on the desktop. Then double-click on the CD-ROM drive icon.

Step 3) Find the "Setup.exe" file, then double-click on it to start the installation. Follow the on-screen instructions. You must install the version of QuickTime that comes with the game.

Please Note: The installer will check your computer to confirm that you have QuickTime version 4.0.3 or higher. If you do not, you will be prompted to install the version of QuickTime on the CD. Follow the on-screen instructions.

If you already have QuickTime version 4.0.3 or higher and The Crystal Key is successfully installed, you are ready to play the game.

For any further questions concerning QuickTime, please see the FAQs listed on page 16.

Starting a New Game

Step 1) From the Start menu, select Programs, then select "The Crystal Key."

Step 2) Click on "The Crystal Key.exe" icon to launch the game. It may take a moment for the game to load.

Step 3) After the animated logo plays, you will see the Main Menu.

Step 4) Click on "New Game." Once the introduction ends, the first world will load and you will find yourself at the beginning of a new game.

Macintosh

Installation Instructions

Step 1) Insert The Crystal Key CD 1 into your CD-ROM drive.

Step 2) Double-click on the "Install Crystal Key" icon and follow the on-screen instructions.

Please Note: The installer will check your computer to confirm that you have QuickTime version 4.0.3 or higher. If you do not, you will be prompted to install the version of QuickTime on the CD. Follow the on-screen instructions.

If you already have QuickTime version 4.0.3 or higher and The Crystal Key is successfully installed, you are ready to play the game.

For any further questions concerning QuickTime, please see the FAQs listed on page 16.

Starting a New Game

Step 1) Locate the folder where The Crystal Key is installed. (The game defaults to a folder called "The Crystal Key" on your hard drive.) Double-click on The Crystal Key icon in this folder to launch the game. It may take a moment for the game to load.

Step 2) After the animated logo plays, you will see the Main Menu.

Step 3) Click on "New Game." Once the introduction ends, the first world will load and you will find yourself at the beginning of a new game.

Main Menu

The Main Menu is accessible after the animated logos have played. You may select any of the following options:

- Introduction (only plays the introduction of the game)
- New Game (starts a new game and plays the introduction)
- Save Game (allows you to save up to 10 games)
- Restore Game (allows you to load a previously saved game)
- Credits
- Quit

At any time during the game, you may exit back to the Main Menu by pressing either Q, X or the Esc key on your keyboard.

New Game

To start a new game, select "New Game."

Once the introduction finishes and the First World loads, you will find yourself at the beginning of a new game.

Save Game

We suggest that you save your game often as you progress through The Crystal Key, as you never know at which point you might meet one of Ozgar's guards!

Shortcut: Pressing S while playing the game takes you directly to the Save Game menu.

To save a game and keep all your existing saved games:

Step 1): You may save your game at any time while playing The Crystal Key. Press either Q, X or the Esc key to access the Main Menu.

Step 2): The Save Game window will pop up displaying ten boxes. Inside these boxes are the descriptions of any games you previously saved.

Step 3) Click on an empty box.

Step 4) Enter a name for the current game using your keyboard, and press Enter when completed. The game will be saved in the box you have selected.

Please Note: If your run out of save game boxes, you may replace an existing saved game.

Step 1) Click on the box which contains the description of the game you wish to replace.

Step 2) Enter a name for the current game using your keyboard, and press Enter when complete. The game will be saved in the box you selected.

Restore Game

Step 1): To restore (or load) a previously saved game, press either Q, X or the Esc key to access the Main Menu.

Step 2) Select "Restore Game" and a window will pop up displaying all your existing saved games.

Step 3) Click on the box which contains the description of the game you wish to restore. The game will then load.

Quit

You may quit the game by pressing either Q, X or the Esc key to access the Main Menu.

At the Main Menu, select 'Quit' and you will exit out from the game.

Navigation

Note: There is no double-clicking required anywhere in the game. A single mouse click is all you'll ever need.
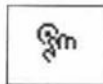
Panorama

The Crystal Key uses Apple's QuickTime VR, which allows you to look in all directions. When the game starts, you will be in "panorama" mode. To look around in a panorama, position your cursor in the middle of the screen, then hold the mouse button down as you move your cursor to the left or right. Immediately you will start to turn around in the environment.

Also, notice that once you have pressed the mouse button, the farther you move the mouse, the faster you spin!

HotSpots in a Panorama

When the cursor is over something you can interact with (such as an inventory item, a door you can open or something you can move towards) and you are in panorama navigation mode, the cursor will change to a "hotspot" cursor, or a 3-dimensional arrow. When you have found such a hotspot, click on it – something interesting may happen! If nothing happens, then either you

haven't completed a prerequisite task or you are not holding the correct
inventory item (see the Inventory section on page 13).

Zooming In & Out

To zoom in on a scene, hold the Shift key on your keyboard.

To zoom out of a scene, hold the Control key on your keyboard.

Travel Movies

When there is any significant distance between panoramas, a movie will take
you to your destination. If you do not want to watch the movie, you can click
past it at any time to jump directly to the next panorama. Simply click once
anywhere on the screen.

We STRONGLY recommend that you watch each movie in its entirety at least
once, as you might miss a crucial piece of information.

Inventory

Collecting Inventory Items

During the game, you will come across items that you are allowed to pick up
and use later on. Collect these inventory items by clicking on them. They will
fly towards you and over your shoulder into your backpack. To verify that they
have indeed been collected, click on the backpack to spill the contents. The
item will appear along the bottom of the screen.

Using an Inventory Item

If you believe you can use one of the inventory items with something in the
current environment, simply click on the inventory item and it will begin to
pulsate. The pulsing indicates that this is an active item and that in effect, you
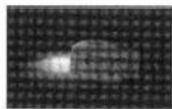are "holding" it. You do not need to drag the inventory item onto the screen.

To "use" the item once it is pulsing, click on the spot the item is to be used, or
on the other item it may be used with. For example, if you are standing at a
table and you have a scroll in your inventory, to put the scroll onto the table,
first click on the scroll so that it pulses, then click on the table. If you are
correct, you will see a movie of the scroll coming out of your backpack, over
your shoulder and landing on the table.

If the inventory item cannot be used in the environment, nothing will happen and the inventory item will continue to pulsate.

To de-select an inventory item, click on it again, or click on another inventory item. (Note: You cannot close your backpack if one of your inventory items is pulsing.)

You may still navigate in the environment while holding an inventory item (i.e. the item is pulsing), however, this slows the game's performance.

The Backpack

You are equipped with a standard-issue backpack, in which you can place the inventory items you come across and collect along the way.

Your backpack appears in the lower left-hand corner of the screen. It lights up when your mouse rolls over it. When you click on the backpack, it will fall over and the contents will spill out along the bottom of the screen. Initially, your backpack is empty.

To close the backpack up, simply click on it again.

(Note: The backpack will not close if one of your inventory items is active.)

Interactive Areas

Throughout the game, there are items you may interact with, such as doors you can open, switches you can move and buttons you can press. If your cursor is a "hotspot" cursor (a pointing finger or a magnifying glass) simply click the mouse to interact with whatever your cursor is on top of.

If the cursor is an open hand, you can grab onto something and drag it with your mouse to make it move.

While playing the game, there will be many instances when you will move into the scene to take a closer look. Whenever you are in one of these interactive areas, you may back away from the scene by moving the mouse cursor to the bottom of the main game window until the cursor turns into a black arrow. Click once and you will be taken back to the previous panorama or interactive area.

FAQs

To enhance the performance of The Crystal Key, please ensure all other programs are closed before running the game. This includes any anti-virus software that may be installed on your system. Routine computer system maintenance is also strongly recommended (i.e. Error-Checking and hard drive Defragmentation). Please visit the Microsoft Web site at www.microsoft.com if you have any questions.

Installing The Crystal Key and QuickTime

Q1: When installing QuickTime, it tells me that a newer version of QuickTime is already installed, and then quits. What do I do?
A1: If you already have QuickTime version 4.0.3 or a higher version of QuickTime 4 installed, you are ready to play the game. Simply go to the Start Menu then Programs and launch the game.

Q2: It did not ask me for Disc 2 during installation? What do I do with Disc 2?
A2: Only Disc 1 is required during the installation. As you progress through the game, you will be prompted to insert Disc 2 into your CD-ROM drive.

Q3: When I am playing the game there isn't any sound. Is something wrong with the game?
A3: Please check the following:

1) The speakers are connected to the computer correctly, the power is turned on, and the volume is adjusted.

2) Adjust the Sound Out settings in QuickTime by completing the following steps:

Step #1) Select SETTINGS from the START Menu, and then select CONTROL PANEL. Find the blue "Q" icon labeled "QuickTime."

Step #2) Double-click on this icon and the "QuickTime Settings" window will open. Select "Sound Out" in the first pull-down menu.

Step #3) In the second pull-down menu entitled, "Choose a device for playback:" select "Wave Out." (If you have more than one option called "Wave Out," try the one for Windows first. If this option doesn't work, try the one for your computer's sound card.)

Step #4) Exit this window and go back to the desktop.

Step #5) Start the game.

Q4: When I am playing the game, I can hear the background sounds but I only see a black screen. What's wrong with the game?
A4: Please check the following:

1) The monitor is connected to the computer correctly as well as the power supply, it is turned on, and the brightness is adjusted.

2) Adjust the Video Settings in QuickTime by completing the following steps

Step #1) Select SETTINGS from the START Menu, and then select CONTROL PANEL. Find the blue "Q" icon labeled "QuickTime."

Step #2) Double-click on this icon and the "QuickTime Settings" window will open. Select "Video Settings" in the first pull-down menu.

Step #3) Click to remove the checkmark beside the "Enable DCI" option.

Step #4) Exit this window and go back to the desktop.

Step #5) Start the game.

Troubleshooting Error Messages

Q5: When I try to launch the game, I receive the following message, "This program has performed an illegal operation and will be shut down." What do I do?

A5: Please adjust the following QuickTime settings.

1) Adjust the Sound Out settings by following the steps listed in A3 section 2.

2) Adjust the Video Settings by following the steps listed in A4 section 2.

Q6: After it says "Please Wait, loading World" I get a picture of what looks like a broken filmstrip. What does this mean?

A6: This typically indicates that your computer does not have enough memory to run the game. Please ensure that you have at least 32MB of RAM installed on your computer and that the processor speed is Pentium 133Mhz or higher.

Please Note: If your system does meet the minimum system requirements, it is possible that other programs are using your system resources. Be sure to close/exit all other programs (including anti-virus programs) and any other programs that might be running in the background.

Q7: When I play the game I get a message saying "Game Over." Is this the end?

A7: This is not a technical problem. It is part of the actual game play. The "Game Over" message indicates that you failed to perform an action or you did not obtain an item that will allow you to continue further into the game. To continue, you may either load a previously saved game or start a new game.

Credits

Artists

John Matheson
Stuart McGinness
Jay Olauson
Carolyn Olauson
Shelley Green
Dan Pelham
Chris Nordling
Chris Lam
Bob Mehndelson
Matthiew Rampias

Concept and Story

Jennifer and John
Matheson

Programming

John Matheson

Special Thanks to:

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Eleanor and Bill Guest
Susan Guest
Donald Matheson
Mary and Mark Mulvina
Richard Wah Kan
Annette Bechamp
Andrew White
Steve Sauvé
Apple Canada
Dave Quinlan
Jack Fuller

Thanks as well to:

Tribeworks and friends,
especially:
Joel Cameron
Stefan Fürst
Jim Nixon
Marc Van Olmen
Greg Reitter

TECHNICAL SUPPORT

If you are experiencing technical problems with this software, and you have carefully followed the instructions in this booklet, you may find further support in the following places:

Online Support – http://www.dreamcatchergames.com

Please visit the Technical Support section of our Web site at www.dreamcatchergames.com. We have posted common problems and solutions that may help you.

We also suggest that you complete the Technical Support form located at our Web site. Please provide a detailed description of the problem you are experiencing. (i.e. error message, where in the game the problem occurs, etc.) This will help our Representatives find a solution much quicker.

Email Support – techsupport@dreamcatchergames.com

A Representative will return your email by the following business day. Please be as detailed as possible, providing information about your computer and a detailed description of the problem you are experiencing. You may also use the Technical Support form at our Web site for more efficient service.

Phone Support – 416-638-1170

If you would like to speak with one of our Technical Support Representatives, our hours of operation are from 9am to 9pm EST, Monday through Friday.

Please have the following ready:

1) Information about your computer's configuration. (i.e. RAM, MHz, video and sound cards) You may use the Technical Support form at our Web site as a guide.

2) A detailed description of the problem. (i.e. error message, where in the game the problem occurs, etc.)

3) Immediate access to your computer so the Representative may walk you through the steps.

4) Pen and paper to take any notes.

DreamCatcher – The Adventure Company
Return Policy & Product Warranty

Return Policy:
1. All CDs must be returned to us undamaged. (Please do not return the packaging.)
2. DreamCatcher must receive the product within 30 days of purchase along with the original receipt or invoice.
3. The customer is responsible for all shipping costs associated with returning the product to DreamCatcher.

Please follow the instructions below so we may process your return as quickly as possible. All of the information is required.

Return Instructions:
1. Contact DreamCatcher to submit your return request.
   - Email: customer_service@dreamcatchergames.com
   - Phone: 416-638-5000
   - Fax: 416-398-4476; Attn: Customer Service
   - Mail To: DreamCatcher – The Adventure Company
     1658 North Milwaukee Ave., Suite #450
     Chicago, IL 60647
     United States
2. When instructed, send the product back to DreamCatcher with the original receipt/invoice. Please include the following information:
   - Full Name
   - Address, City, Zip Code/Postal Code, Country
   - Telephone Number
   - Email Address (if applicable)
   - Order Number / Invoice Number
   - Account Type, Number, and Expiry Date (if the purchase was made by credit card)
   - Product Name(s)
   - Brief note describing the reason for the return

3. Once the product is received by DreamCatcher and is deemed refundable, DreamCatcher will issue you a credit.

Product Warranty Policy:
DreamCatcher – The Adventure Company will gladly replace any disc free of charge, despite the reason (lost, accidentally damaged, or manufacturer defect), within the first year of ownership. To obtain a replacement disc, please return the faulty disc with a check or money order for US$8.00 to cover postage and handling fees. (Please Note: Add US$2.00 for each additional disc.)

Please be sure to include the following:
- Full Name
- Address, City, Zip Code/Postal Code, Country
- Telephone Number
- Email Address (if applicable)
- Product Name(s)
- Brief note describing the problem
- Mail To: DreamCatcher – The Adventure Company
  1658 North Milwaukee Ave., Suite #450
  Chicago, IL 60647
  United States

Printed in Canada

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PLEASE NOTE:

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stamp
here

DreamCatcher Interactive Inc.
1658 N. Milwaukee Ave. Suite #450
Chicago, IL 60647
USA

GEN 01

REGISTRATION CARD

To validate your registration, visit
www.dreamcatchergames.com
or complete and return this card.

Product Name: _____**the Crystal Key**_____ ☐ Win98/95 ☐ Macintosh

Date Purchased: _____ Store Name: _____ Price $: _____

Name: _____ ☐ Male ☐ Female

Address: _____

City/Town: _____ State/Province: _____

Zip/Postal Code: _____ Country: _____ Age of User(s): _____

Email Address: _____

Daytime Tel.: (___) _____ Evening Tel.: (___) _____

What other CD-ROM games have you played? _____

Which game magazines do you read? _____

How did you hear about our games? ☐ Online ☐ Store ☐ Magazine ☐ Friend
                                  ☐ Other: _____

Any Comments? _____

_____

_____