Neural Information Processing: Research and Development

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Neural Information Processing: Research and Development



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Preface

The field of neural information processing has two main objects: investigation into the functioning of biological neural networks and use of artificial neural networks to solve real world problems. Even before the reincarnation of the field of artificial neural networks in mid nineteen eighties, researchers have attempted to explore the engineering of human brain function. After the reincarnation, we have seen an emergence of a large number of neural network models and their successful applications to solve real world problems.

This volume presents a collection of recent research and developments in the field of neural information processing. The book is organized in three Parts, i.e., (1) architectures, (2) learning algorithms, and (3) applications.

Artificial neural networks consist of simple processing elements called neurons, which are connected by weights. The number of neurons and how they are connected to each other defines the architecture of a particular neural network. Part 1 of the book has nine chapters, demonstrating some of recent neural network architectures derived either to mimic aspects of human brain function or applied in some real world problems.

Muresan provides a simple neural network model, based on spiking neurons that make use of shunting inhibition, which is capable of resisting small scale changes of stimulus. Hoshino and Zheng simulate a neural network of the auditory cortex to investigate neural basis for encoding and perception of vowel sounds. Masakazu, Mori, and Mitarai propose a convolutional spiking neural network model with population coding for robust object recognition. Kharlamov and Raevsky formulate a class of neural network, using neurobilogically feasible multilevel information processing premises, that realizes the temporal summation of signals. Kitano and Fukai introduce a computational neural model to investigate the underlying mechanism of synchrony of neurons in the primary motor cortex to improve the predictive power.

Huang, King, Lyu, and Yang present a novel approach to construct a kind of tree belief network, which improves the approximation accuracy and recognition rate. Chiewchanwattana, Lursinsap, and Chu present an architecture capable of timeseries forecasting by using a selective ensemble neural network. Miyajima, Shigei, and Kiriki propose a higher-order multi-directional associative memory with an energy function, which has an increased memory capacity and higher ability for error correcting. Maire, Bader, and Wathne describe a new indexing tree system for high dimensional codebook vectors, by using a dynamic binary search tree with a fat decision hyperplanes.

Neural networks are large parametric models where parameters are stored as

weights of connections. Part 2 of this book investigates the recent developments in learning algorithms in seven chapters on adapting weights of neural networks.

Roy attempts to define some external characteristics of brain-like learning and investigate some logical flows of connectionism. Geczy and Usui establish a classification framework with superlinear learning algorithm to permit independent specification of functions and optimization techniques. Chaudhari and Tiwari investigate some approaches for adapting binary neural networks for multiclass classification problem. Ozawa and Abe present a memory-based reinforcement learning algorithm to prevent unlearning of weights. Takahama, Sakai, and Isomichi propose a genetic algorithm with degeneration to solve the difficulties by optimizing structures of neural networks. Wanas and Kamel present an algorithm to independently train the members of an ensemble classifier. Verma and Ghosh present a learning algorithm, by using different combination strategies, to find the optimal neural network architecture and weights.

Artificial neural networks and learning algorithms are increasingly being applied today to solve real world problems. Part 3 of this book contains nine chapters, each describing a recent application of artificial neural networks.

Neskovic, Schuster and Cooper use a neural network for the detection of cars from real-time video streams. Yang, King, Chan, and Huang uses non-fixed and asymmetrical margin setting with momentum in support vector regression for financial time-series prediction. Hu and Hirasawa present a neural network for control of non-linear systems. And Ricalde, Sanchez, and Perez provide an application of recurrent neural network for control of a robot manipulator. Ishikawa presents gesture recognition technique based on self-organizing feature maps (SOMs) using multiple sensors. Hussin, Bakus and Kamel present a technique based on SOMs for phase-based document clustering. Kasabov and Dimitrov discover gene regulatory networks from gene expression data with the use of evolving connectionist systems. Harati and Ahmadabadi use neural networks to solve the multi-agent credit assignment problem. Kim, Lee, Shin, and Yang present an implementation of visual tracking system using an artificial retina chip and a shape memory alloy actuator.

We would like to sincerely thank all authors who have spent time and effort to make important contributions to this book. Our gratitude also goes to Professor Janusz Kacprzyk and Dr. Thomas Ditzinger for their most kind support and help for this book.

Jagath C. Rajapakse Lipo Wang

Contents

Part 1: Architectures

Scale Independence in the Visual System	1
Dynamic Neuronal Information Processing of Vowel Sounds in Auditory Cortex	19
Osamu Hoshino and Meihong Zheng	
Convolutional Spiking Neural Network for Robust Object Detection with Population Code using Structured Pulse Packets	39
Masakazu Matsugu, Katsuhiko Mori, and Yusuke Mitarai	
Networks Constructed of Neuroid Elements Capable of Temporal Summation of Signals	56
Alexander A. Kharlamov and Vladimir V. Raevsky	
Predictive Synchrony Organized by Spike-Based Hebbian Learning with Time-Representing Synfire Activities	77
Improving Chow-Liu Tree Performance by Mining Association Rules	94
Kaizhu Huang, Irwin King, Michael R. Lyu, and Haiqin Yang	
A Reconstructed Missing Data-Finite Impulse Response Selective Ensemble (RMD-FSE) Network	113
Higher Order Multidirectional Associative Memory with Decreasing Energy Function Hiromi Miyajima, Noritaka Shigei, and Nobuaki Kiriki	128
Fast Indexing of Codebook Vectors Using Dynamic Binary Search Trees with Fat Decision Hyperplanes	150
Frederic Maire, Sebastian Bader, and Frank Wathne	

Part 2: Learning Algorithms

On Some External Characteristics of Brain-like Learning and	
Some Logical Flaws of Connectionism	167
Asim Roy	
Superlinear Learning Algorithm Design	180
Peter Geczy and Shiro Usui	100
Teler Geezy and Shirto Osai	
Extension of Binary Neural Networks for Multi-class Output and	
Finite Automata	211
Narendra S. Chaudhari and Aruna Tiwari	
A Memory-Based Reinforcement Learning Algorithm to Prevent	
Unlearning in Neural Networks	238
Seiichi Ozawa and Shigeo Abe	
Structural Optimization of Neural Networks by	
Genetic Algorithm with Degeneration (GA ^d)	256
Tetsuyuki Takahama, Setsuko Sakai, and Yoshinori Isomichi	
Adaptive Training for Combining Classifier Ensembles	278
Nayer M. Wanas and Mohamed S. Kamel	2 7 0
Combination Strategies for Finding Optimal Neural Network	
Architecture and Weights	294
Brijesh Verma and Ranadhir Ghosh	
Part 3: Applications	
Biologically Inspired Recognition System for Car Detection	
from Real-Time Video Streams	320
Predrag Neskovic, David Schuster, and Leon N. Cooper	
Financial Time Series Prediction Using Non-Fixed and Asymmetric	al
Margin Setting with Momentum in Support Vector Regression	
Haiqin Yang, Irwin King, Laiwan Chan, and Kaizhu Huang	

A Method for Applying Neural Networks to Control of Nonlinear Systesm	351
Robot Manipulator Control via Recurrent Neural Networks Luis J. Ricalde, Edgar N. Sanchez, and Jose P. Perez	370
Gesture Recognition Based on SOM Using Multiple Sensors Masumi Ishikawa	387
Enhanced Phrase-Based Document Clustering Using Self-Organizing Map (SOM) Architectures	405
Discovering Gene Regulatory Networks from Gene Expression Data with the Use of Evolving Connectionist Systems	425
Experimental Analysis of Knowledge Based Multiagent Credit Assignment	437
Implementation of Visual Tracking System Using Artificial Retina Chip and Shape Memory Alloy Actuator	460