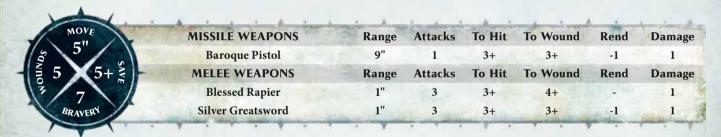


WITCH HUNTER



DESCRIPTION

A Witch Hunter is a single model. All Witch Hunters carry a Baroque Pistol. Some Witch Hunters carry a second Baroque Pistol and a Blessed Rapier to despatch their quarry, while others prefer the surety of a double-handed Silver Greatsword.

ABILITIES

Baroque Pistols: A Witch Hunter equipped with two Baroque Pistols makes 2 attacks in the shooting phase.

Grim Resolve: Roll a dice if a Witch Hunter is targeted or affected by an enemy spell. On a 5 or more, that spell has no effect on the Witch Hunter (but it may affect other units normally). **Sigmar's Judgement:** A Witch Hunter's attacks inflict D3 Damage instead of 1 if the target of the attack is a **WIZARD** or a **DAEMON**.