

Here are the detailed instructions for making the banners, PLEASE FOLLOW CAREFULLY!

Regular banners – available sizes: 728x180, 728x90, 120x600, 300x250, 300x600, 180x90 (Flash or image)

Technical requirements:

For Flash:

Maximum file weight: 35KB

Flash should be exported as version 10 or lower The clickthrough URL must be a "clickTAG"

Please insert this code **System.security.allowDomain**; on every file under the **mainMovie**.

On the button that leads to the landing page please place the following code – in the action layer:

on (release) {

getURL(_level0.clickTAG,"_blank")

For Image:

File type: GIF/JPG/PNG Maximum file weight: 35KB Maximum loop limit: 5

Rich Media - Overlay banner

Available sizes: 750x450 (Flash only)

Technical requirements:

Maximum file weight: 75K

Flash should be exported as version 10 or lower The clickthrough URL must be a "clickTAG"

Please insert this code System.security.allowDomain; on every file under the mainMovie.

On the button that leads to the landing page please place the following code – in the action layer:

on (release) {

getURL(_level0.clickTAG,"_blank")

Creative must be exported in one movie clip (one layer and one frame inside the SWF file).

Email Blast

Available sizes: 600x800 (HTML or Image) we are strongly recommended to use HTML format.

Technical requirements:

For HTML:

HTML with absolute link/s Embedded images

For Image:

File Type: GIF/JPG/PNG Maximum file weight: 100KB

Text Link

Technical requirements:

Header: Max 20 characters (including spaces) Body: Max 72 characters (including spaces)

Video Ads - available Sizes: 640x480

Technical requirements:

Maximum file weight: 3MB

Maximum movie length: 30 Seconds

Acceptable file format: mp4, mov, flv, wmv, avi,

Promotional Content

Technical requirements:

Article header: Max 56 characters (including spaces)

Article Body: unlimited Images: 2 pictures Image size: 370x223

Maximum image file weight: 50KB

Please follow carefully - we cannot accept any ad who does not meet our exact instructions