



UEFA
UNDER-17
CHAMPIONSHIP

WINNERS

UEFA UNDER-17 CHAMPIONSHIP



Regulations of the UEFA
European Under-17 Championship

2019/20

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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*.

I – General Provisions

Article 1 Scope of application

- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2019/20 UEFA European Under-17 Championship (hereinafter the competition).

Article 2 Definitions

- 2.01 In the context of these regulations, the following definitions apply:
- a. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights;
 - b. data rights: the right to compile and exploit statistics and other data in relation to the competition;
 - c. doping: the occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*;
 - d. host association: the association organising a qualifying match or the association designated by the UEFA Executive Committee to stage the final tournament;
 - e. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, betting, gaming, retailing, music and franchising opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;
 - f. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights.
- 2.02 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

Article 3 Frequency and entries for the competition

- 3.01 UEFA stages the competition every year.
- 3.02 Every UEFA member association (hereinafter association) may enter its under-17 national team for the competition.

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- 3.03 When the final tournament takes place in an uneven year, the UEFA European Under-17 Championship counts as the European qualifying competition for the FIFA U-17 World Cup.

Article 4 Admission criteria and procedure

- 4.01 To be eligible to participate in the competition, associations must:
- a. confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;
 - b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
 - c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.
- 4.02 The UEFA General Secretary decides on admission to the competition. Such decisions are final.

Article 5 Duties of the associations

- 5.01 On entering the competition, participating associations agree:
- a. to play in the competition until their elimination and to field their strongest team throughout the competition;
 - b. to play all matches under a head coach who holds at least the UEFA A licence;
 - c. to stage and play all matches in the competition in accordance with the present regulations;
 - d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);
 - e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;
 - f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by Paragraph 26.01;

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- g. to indemnify, defend and hold UEFA and its subsidiaries and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;
 - h. to adhere to the principles governing the release of players for association teams as laid out in Annex 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*;
 - i. not to represent UEFA or the competition without UEFA's prior written approval.

Article 6 Responsibilities of the associations

- 6.01 If necessary, associations must apply for visas from the diplomatic mission of the host country well in advance of the relevant tournament.
- 6.02 The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 6.03 Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.
- 6.04 The host association is responsible for safety and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.
- 6.05 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.
- 6.06 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to that stage of the competition and provides them with all relevant documents in due time.

Article 7 Anti-doping

- 7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.

7.02 UEFA may test any player at any time.

Article 8 Fair play

8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.

8.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

Article 9 Insurance

9.01 All persons involved in the competition are responsible for their own insurance cover.

9.02 The participating associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the competition.

9.03 Host associations staging matches and/or tournaments in the competition must conclude appropriate insurance cover with reputable insurers for all of their risks arising under these regulations at their own expense, in accordance with their responsibilities, as set out in Article 6 of these regulations and in the staging agreement in the case of the final tournament. The third-party liability policy must include an appropriate guaranteed sum for damages to persons, objects and property, as well as for pure economic losses corresponding to the specific circumstances of the associations concerned. Likewise, the policies must fully cover all risks connected with the staging of the matches or tournaments in question (including force majeure events). In any case, host associations must ensure that UEFA is included as co-insured party in all insurance policies as defined in the present paragraph.

9.04 The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.

9.05 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA's official languages.

Article 10 Trophy, plaques and medals

- 10.01** The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA European Under-17 Championship winners' trophy, is awarded to the winning association.
- 10.02** Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association's control at all times and may not leave the association's country without UEFA's prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.
- 10.03** Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.
- 10.04** The winning team is presented with 35 gold medals and the runner-up with 35 silver medals. Additional medals may not be produced.
- 10.05** Each association that competes in the final tournament receives a commemorative plaque.
- 10.06** Each player and official participating in the final tournament receives a commemorative diploma.
- 10.07** A special award may be presented to the top goal-scorer of the final tournament.
- 10.08** A Respect and fair play competition, based on the fair play assessment, takes place in which only the matches of the final tournament of the competition are taken into account. The winner receives a scaled-down replica trophy which it may keep.

Article 11 Intellectual property rights

- 11.01** UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of an association with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.

11.02 All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

II – Competition System

Article 12 Competition stages and seeding

- 12.01 Matches in all stages of the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.
- 12.02 The competition stages are as follows:
- a. qualifying competition:
 - qualifying round
 - elite round
 - b. final tournament
- 12.03 Participating associations are divided up as follows:
- a. The team of the final tournament host association qualifies automatically for the final tournament.
 - b. The teams of the two best-ranked associations in the coefficient rankings (see Annex B) enter the competition in the elite round. For the 2019/20 competition, the teams concerned are Spain and England.
 - c. The 52 remaining teams contest the qualifying round.

Article 13 Match system and draws - qualifying competition

- 13.01 All qualifying competition matches are played in the form of mini-tournaments in one of the countries in the group.
- 13.02 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat.
- 13.03 The 52 associations participating in the qualifying round are drawn into 13 groups of four teams. The UEFA administration establishes the draw procedure on the basis of the qualifying round coefficient ranking list (see Annex B) and communicates it prior to the draw.
- 13.04 The two teams that qualify for the elite round directly, the 13 group winners, the 13 runners-up and the four best third-placed teams in the qualifying round play the elite round.
- 13.05 The 32 associations participating in the elite round are drawn into eight groups of four teams each. The UEFA administration establishes the draw procedure on the basis of the elite round coefficient ranking list (see Annex B) and communicates it prior to the draw.
- 13.06 The eight group winners and the seven best runners-up of the elite round qualify for the final tournament.

Article 14 Equality of points – qualifying competition

- 14.01** If two or more teams in the same group are equal on points on completion of a mini-tournament, the following criteria are applied to the mini-tournament in question, in the order given, to determine the rankings:
- a. higher number of points obtained in the matches played among the teams in question;
 - b. superior goal difference from the matches played among the teams in question;
 - c. higher number of goals scored in the matches played among the teams in question;
 - d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to i) apply in the order given to the two or more teams still equal;
 - e. superior goal difference in all matches;
 - f. higher number of goals scored in all matches;
 - g. lower disciplinary points total based only on yellow and red cards received by players and team officials in the mini-tournament (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - h. higher position in the qualifying round coefficient ranking list;
 - i. drawing of lots.
- 14.02** If two teams which have the same number of points and the same number of goals scored and conceded play their last mini-tournament match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 18.02 and Paragraph 18.03), provided no other team within the group has the same number of points on completion of the mini-tournament. Should more than two teams have the same number of points, the criteria listed under Paragraph 14.01 apply.
- 14.03** If on completion of a mini-tournament a draw is required, the lots are drawn after the final match. The draw is made by the UEFA match delegate and the heads of delegation or representatives of the teams concerned must sign a document stating that they accept the result of the draw.

Article 15 Determination of the teams qualified for the next stage

- 15.01** To compare the rankings between the qualifying round groups and to determine the four best third-placed teams, only the matches of the third-placed teams against the winners and runners-up of their group are taken into account.
- 15.02** To compare the rankings between the elite round groups and to determine the seven best runners-up, all the group matches are taken into account.

- 15.03** The following criteria are applied in the order given:
- higher number of points;
 - superior goal difference;
 - higher number of goals scored;
 - lower disciplinary points total based only on yellow and red cards received by players and team officials (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - higher position in the qualifying round coefficient ranking list;
 - drawing of lots.

Article 16 Match system and group formation – final tournament

16.01 16 teams take part in the final tournament.

16.02 A draw is conducted to allocate the 16 teams into four groups of four. The host association being A1 and the seven best group winners in the elite round seeded (see Annex B.6), the UEFA administration establishes the draw procedure and communicates it to the 16 qualified teams prior to the final draw. The four groups are formed as follows:

Group A	Group B	Group C	Group D
A1	B1	C1	D1
A2	B2	C2	D2
A3	B3	C3	D3
A4	B4	C4	D4

16.03 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat. The final tournament group matches are played according to the schedule below. The first-named team is considered as the home team.

	Matchday 1	Matchday 2	Matchday 3
Group A	A1 v A4	A1 v A3	A2 v A1
	A3 v A2	A2 v A4	A4 v A3
Group B	B1 v B4	B1 v B3	B2 v B1
	B3 v B2	B2 v B4	B4 v B3
Group C	C1 v C4	C1 v C3	C2 v C1
	C3 v C2	C2 v C4	C4 v C3
Group D	D1 v D4	D1 v D3	D2 v D1
	D3 v D2	D2 v D4	D4 v D3

16.04 The group winners and runners-up play the quarter-finals in single leg knockout matches, as follows:

Quarter-final 1	Winner group A v Runner-up group B
Quarter-final 2	Winner group B v Runner-up group A
Quarter-final 3	Winner group C v Runner-up group D
Quarter-final 4	Winner group D v Runner-up group C

16.05 The four winners of the quarter-finals play the semi-finals in single-leg knockout matches, as follows:

Semi-final 1	Winner quarter-final 1 v Winner quarter-final 3
Semi-final 2	Winner quarter-final 2 v Winner quarter-final 4

16.06 The two winners of the semi-finals play the final in a single match, as follows:

Final	Winner semi-final 1 v Winner semi-final 2
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Article 17 Equality of points – final tournament

17.01 If two or more teams in the same group are equal on points on completion of the group matches, the following criteria are applied, in the order given, to determine the rankings:

- a. higher number of points obtained in the group matches played among the teams in question;
- b. superior goal difference from the group matches played among the teams in question;
- c. higher number of goals scored in the group matches played among the teams in question;
- d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the group matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to i) apply in the order given to the two or more teams still equal;
- e. superior goal difference in all group matches;
- f. higher number of goals scored in all group matches;
- g. lower disciplinary points total based only on yellow and red cards received by players and team officials in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
- h. higher position in the qualifying round coefficient ranking list;
- i. drawing of lots.

17.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 18.02 and Paragraph 18.03), provided that no other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under Paragraph 17.01 apply.

Article 18 Kicks from the penalty mark

- 18.01** In the quarter-finals, semi-finals, final and any FIFA U-17 World Cup play-off matches, if the result stands as a draw at the end of normal time, the winner is determined by kicks from the penalty mark (see Paragraph 18.02 and Paragraph 18.03).
- 18.02** Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.
- 18.03** To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

III – Match Scheduling

Article 19 Mini-tournament host selection

- 19.01 Following the draws, the four teams in each group have to agree who will host the mini-tournament. If the four associations cannot agree, the UEFA administration decides according to the following principles.
- 19.02 If one association is interested in hosting the mini-tournament, the UEFA administration designates that association as host.
- 19.03 If more than one association is interested in hosting the mini-tournament, the following criteria apply:
- opinion of the majority of the teams;
 - priority given to associations which are not hosting a mini-tournament in the same phase of the UEFA European Under-19 Championship;
 - draw.
- 19.04 If no association expresses an interest in hosting the mini-tournament, the UEFA administration conducts a draw to determine the host. Associations already hosting a tournament in the same phase of the UEFA European Under-19 Championship are not included in the draw.

Article 20 Match dates and fixtures

- 20.01 Following the draws, the four teams in each group have to agree on match dates. Associations which are not represented at the meetings after the draws automatically accept the decisions taken by the other associations in their group.
- 20.02 Qualifying competition matches must be played as follows:
- Qualifying round: between 1 July and mid-November 2019
 - Elite round: by the end of March 2020
- 20.03 If the teams of a group cannot all agree on the match dates, the host association decides in accordance with Paragraph 20.02.
- 20.04 The mini-tournament must be organised according to the following schedule:

Day 1:	Arrival of the UEFA match delegate	
Day 2:	Arrival of all teams Arrival of all referees and other UEFA match officers Organisational meeting	
Day 3:	Matchday 1:	Matches 1 v 4 and 3 v 2
Day 4:	Rest day	
Day 5:	Rest day	

Day 6:	Matchday 2:	Matches 1 v 3 and 2 v 4
Day 7:	Rest day	
Day 8:	Rest day	
Day 9:	Matchday 3:	Matches 2 v 1 and 4 v 3
Day 10:	Departure of all teams Departure of the referees Departure of the UEFA match officers	

20.05 The dates of the final tournament are fixed and communicated to the associations by the UEFA administration.

20.06 The final tournament is played according to the following schedule:

Day 1:	Arrival of teams in Groups A & C
Day 2:	Arrival of teams in Groups B & D
Day 3:	Matchday 1 - Groups A & C
Day 4:	Matchday 1 - Groups B & D
Day 5:	Rest day
Day 6:	Matchday 2 - Groups A & C
Day 7:	Matchday 2 - Groups B & D
Day 8:	Rest day
Day 9:	Matchday 3 - Groups A & C
Day 10:	Matchday 3 - Groups B & D Departure of eliminated teams - Groups A & C
Day 11:	Departure of eliminated teams - Groups B & D
Day 12:	Rest day
Day 13:	Quarter-finals 1, 2, 3 & 4
Day 14:	Departure of four teams
Day 15:	Rest day
Day 16:	Semi-finals
Day 17:	Departure of the two eliminated teams
Day 18:	Rest day

Day 19:	Final
Day 20:	Departure

Article 21 Venues and kick-off times

- 21.01** Qualifying competition venues must be fixed and entered in the designated UEFA online system by the host associations at least 60 days before the start of the mini-tournament, for approval by the UEFA administration.
- 21.02** The host association must ensure that all tournament hotels are easily accessible. Unless the visiting associations give their approval, no tournament hotel may be situated more than a three-hour bus drive from the nearest international airport. Special approval from the UEFA administration is required for tournament venues located on islands or in other places which have few international flights or which necessitate internal flights. Stadiums must be located not more than a 60-minute bus drive from all tournament hotels. In case of exceptional circumstances this time limit can be extended to a maximum of 90 minutes. Accommodation must be fixed by the host association and entered in the designated UEFA online system at least 60 days before the start of the mini-tournament.
- 21.03** The kick-off times of all matches in the qualifying competition must be entered in the designated UEFA online system by the host associations at least 30 days before the start of their respective mini-tournaments, for approval by the UEFA administration.
- 21.04** For reasons of sporting fairness, matches played on the last matchday of each mini-tournament and the last two matches of each final tournament group must kick off at the same time.
- 21.05** Unless the UEFA administration grants special approval, host associations are not allowed to fix kick-off times before 11.00 or after 21.00 (local time).

Article 22 Team arrivals and departures

- 22.01** Teams must arrive at the tournament venue one day before the start of the mini-tournament. Unless they agree otherwise with the host association, teams arriving earlier (i.e. more than one night before the start of the mini-tournament) are responsible for the extra costs incurred as a result of their early arrival. For the final tournament, teams must arrive two days before their first match unless agreed otherwise with UEFA.
- 22.02** Visiting teams should leave the tournament venue the day after their last match. Teams departing any later bear the extra costs incurred as a result of their late departure.

Article 23 Changes to the match schedule

- 23.01** If any doubt arises as to whether a match can take place as scheduled, the association concerned must immediately notify the UEFA administration. The latter decides if the match is confirmed as scheduled or if any change has to be made concerning the venue, date or kick-off time. Such decision by the UEFA administration is final.
- 23.02** The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with the UEFA match delegate and, when possible, the UEFA administration.
- 23.03** If there are fewer than seven players on either of the teams, the match is not played or is abandoned.
- 23.04** In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.

Article 24 Rescheduling of matches

- 24.01** If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the host associations must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.
- 24.02** If the match cannot be rescheduled the next day, the UEFA administration fixes a new date.
- 24.03** As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.
- 24.04** In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of the teams' needs wherever possible.
- 24.05** If an association is responsible for the rescheduling of all or part of a match, that association bears its own expenses, as well as any additional travel, board and lodging expenses of the other association, of the referee team and the match officers, without prejudice to any possible disciplinary measures.
- 24.06** If the match is rescheduled through no fault of either association, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.
- 24.07** When the team of the mini-tournament host association is not one of the two teams concerned by the abandoned match, and if the remaining match time cannot be played the next day, the two teams concerned may agree to play the remaining match time in another country in order to save costs. Such a decision has to be approved by the UEFA administration.

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- 24.08** In all cases, decisions taken by the UEFA administration on the basis of this article are final.
- 24.09** If the referee decides to abandon the match, the remaining match time must be played according to the following principles:
- a. The match sheet must contain the same players who were on the match sheet when the match was abandoned, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
 - b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
 - c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.
 - d. Players and team officials sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
 - e. Players and team officials who were suspended following a match played after the abandoned match in question can be included on the match sheet.
 - f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned, using their respective remaining number of stoppages in play.
 - g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 25 Refusal to play and similar cases

- 25.01** If an association refuses to play or is responsible for a match not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body takes a decision in the matter.
- 25.02** The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.
- 25.03** If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.
- 25.04** If an association that has qualified for the final tournament does not compete, the UEFA administration may replace it and, if so, decide which association takes its place according to the results achieved by the associations eliminated previously.
- 25.05** An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.

25.06 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.

IV – Stadium Infrastructure

Article 26 Stadiums

- 26.01 Matches in the competition must be played in stadiums which meet the structural criteria of category 1, as defined in the *UEFA Stadium Infrastructure Regulations*.
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Article 27 Artificial turf

- 27.01 Matches may be played on artificial turf, in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf is certified as FIFA Quality. For each venue, the host association must submit upon request a copy of the FIFA certificate, which must still be valid on the date of the match in question.
- 27.02 The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:
- a. maintenance work and ongoing improvement measures; and
 - b. safety and environmental measures as set out in the *FIFA Quality Programme for Football Turf – Handbook of Requirements* and the *FIFA Quality Programme for Football Turf – Handbook of Test Methods*.
- 27.03 The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.
- 27.04 UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.
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Article 28 Floodlights

- 28.01 Matches may be played in daylight or under floodlights. If played under floodlights, the illuminance must correspond to the requirements set in the *UEFA Stadium Infrastructure Regulations*.
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Article 29 Clocks

- 29.01 Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively.
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V – Match Organisation

Article 30 Match equipment

- 30.01 Balls must comply with the *IFAB Laws of the Game* as well as with the *UEFA Equipment Regulations*.
- 30.02 For qualifying competition matches, as well as for training sessions, balls of excellent quality must be provided by the host association. The balls provided for training must be of the same type and quality as those used for the matches.
- 30.03 For matches and training sessions during the final tournament, balls are supplied by UEFA.
- 30.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.

Article 31 Training grounds – qualifying competition

- 31.01 Each team must be allocated its own training ground for the entire duration of the tournament. Exceptionally, two grounds may be shared by four teams. The teams must be able to use these grounds at any time and as often as requested. Each ground must be surfaced in the same way as the match pitches, of a similar size, in perfect condition, freshly mowed, fully marked and equipped with standard and/or mobile goals. The training grounds must be located no more than 30 minutes by bus from the corresponding teams' accommodation.
- 31.02 The dressing rooms at the training grounds must be of an adequate size for 26 persons, and the bathroom facilities must include seated toilets and meet normal standards of hygiene.
- 31.03 If the weather and state of the playing field so allow, the teams are entitled to hold a training session of up to 45 minutes the day before the match in the stadium where the match will be played. The host, in cooperation with the referee and UEFA match delegate, will take the final decision in case of any uncertainty.

Article 32 Ticketing – qualifying competition

- 32.01 In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the participating teams.
- 32.02 The official UEFA representatives and at least four representatives of the participating teams must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.

Article 33 Venue data coordinator

- 33.01 The host association must ensure that the venue data coordinator (VDC) appointed by UEFA to gather live data during the match is provided with:
- a. a commentary position (or an equivalent position) with dedicated broadband internet access, which needs to be in place from the morning of the match until 90 minutes after the final whistle; and
 - b. an accreditation permitting access to the referees' dressing room.

VI – Match Procedures

Article 34 Match sheet

- 34.01** Before matches, teams must indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 20 players in the squad, together with the full names and functions of the officials sitting on or next to the substitutes' bench. Goalkeepers and team captain must be identified. Players must wear the shirt and short numbers as indicated on the match sheet. The match sheet must be validated by the competent association official.
- 34.02** The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes.
- 34.03** Both teams must submit their validated match sheets at least 75 minutes before kick-off.
- 34.04** Up to a maximum of five of the substitutes listed on each team's match sheet may take part in the match. Each team may use a maximum of three stoppages in play to make its substitutions. Substitutions made during half-time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match.
- 34.05** After the validated match sheets have been submitted no changes are allowed. Before the match has kicked off, the following exceptions are possible:
- If any of the ten starting outfield players listed on the match sheet cannot start the match due to physical incapacity, he may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, five players may still be substituted.
 - If any of the substitute outfield players listed on the match sheet cannot be fielded due to physical incapacity, he may not be replaced, which means that the quota of substitute outfield players is reduced accordingly for the match in question.
 - If the starting goalkeeper listed on the match sheet cannot be fielded due to physical incapacity, he may be replaced by one of the substitutes listed on the match sheet. The replaced goalkeeper may, however, still be used as a substitute goalkeeper. If this is not possible he may be replaced by a goalkeeper not on the player list.
 - If the substitute goalkeeper cannot be fielded due to physical incapacity, he may be replaced by a goalkeeper not on the player list.

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

Article 35 Match protocol

- 35.01 The UEFA, FIFA and UEFA Respect flags, as well as the two national team flags, must be flown horizontally at the stadium at all matches in the competition.
- 35.02 The following countdown must be respected and may be adapted only to take into account the distance between the dressing rooms and the pitch and the duration of the national anthems.

Minutes before kick-off

90 to 75 (latest)	Teams, referees, UEFA match delegate and/or referee observer arrive at the stadium
75	Deadline to submit the match sheets
45 to 15	Warm-up on the pitch
8	Stud check in the corridor
6	Teams enter the pitch and line up facing the VIP box
4	National anthem of "away" team
3	National anthem of "home" team
2	Teams shake hands and break for team photos
1	Coin toss
0	Kick-off

- 35.03 Both teams must be at the stadium at least 75 minutes before kick-off.
- 35.04 The walk-on music provided by UEFA must be played from when the players emerge from the players' tunnel until they have lined up, at which point the national anthems of both teams must be played (maximum of 90 seconds each).
- 35.05 At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

Article 36 Rules governing the technical area

- 36.01 Eleven team officials, one of whom must be a team doctor, and nine substitute players are allowed to sit on or next to the substitutes' bench, i.e. a total of 20 persons. The names of all these persons and their functions must be listed on the match sheet.

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- 36.02** During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee's instructions are respected.
- 36.03** The use of any electronic communication equipment and/or systems is regulated by the *IFAB Laws of the Game* and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.
- 36.04** Smoking is not allowed in the technical area before, during and after matches.

VII – Player Registration

Article 37 Player eligibility

- 37.01** Each association must select players for its national representative team who hold the nationality of its country and who comply with the provisions of Articles 5 to 8 of the *Regulations Governing the Application of the FIFA Statutes*.
- 37.02** Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.
- 37.03** Players are eligible to play in the competition if they were born on or after 1 January 2003.
- 37.04** All players (including any potential goalkeeper substitutes as referred to in Paragraph 38.04) must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 37.05** The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 38 Player lists

- 38.01** Before each competition round, each association must provide the UEFA administration with a final list of 20 players (surnames, first names, club and date of birth) as well as the surname, first name and coaching qualifications of the head coach. At least two of these 20 players must be goalkeepers. In addition, this list must include the confirmation by one of the national association's doctors that all players have undergone the requested medical examination. This list must be completed online by 12.00CET the day before the first match of a team in the relevant mini-tournament or final tournament. Amendments to this list are not allowed after this deadline with the exception of Paragraph 38.04.
- 38.02** For age and identity verification purposes, a printed and signed copy of the final list of 20 players and each player's passport/identity card must be handed to the UEFA match delegate at the tournament organisational meeting the day before the start of each mini-tournament and the final tournament.
- 38.03** For identification purposes, UEFA match delegates make a visual check of each player participating in the competition. As a rule, one such visual check takes place at a mealtime at the teams' accommodation before the first match in each mini-tournament and the final tournament.
- 38.04** The 20 players named on the final 20-player list are entitled to play in the mini-tournament or final tournament. No outfield player may be replaced during the mini-tournament or final tournament. Goalkeepers may be replaced at any time

during the mini-tournament or final tournament upon submission of written medical evidence of illness or injury in one of UEFA's official languages before the start of a match. In cases of particular hardship and upon reasoned request, the UEFA General Secretary may grant exceptions.

38.05 The 16 official 20-player lists for the final tournament are published by the UEFA administration.

38.06 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

VIII – Refereeing

Article 39 Referee team and referee liaison officer

- 39.01 The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.
- 39.02 The referee team is composed of the referee, two assistant referees, the fourth official and (if appointed) two or more video assistant referees.
- 39.03 The referees are taken care of by a referee liaison officer, who is an official representative of the host association.
- 39.04 Directly after the match, the referee validates the official match report.

Article 40 Appointment and replacement of referees

- 40.01 The Referees Committee appoints a referee for each match. Only referees from the official FIFA list of referees are eligible. The rest of the referee team is, in principle, proposed by the association of the referee, in accordance with criteria established by the Referees Committee. The host association may be requested to appoint referees.
- 40.02 For each mini-tournament, UEFA appoints three referees from three different countries plus three assistant referees. In principle, the three assistant referees are proposed by the associations of the three referees (one from each association). The host association appoints one substitute referee (fourth official) plus one assistant referee, in principle for the entire mini-tournament.
- 40.03 The Referees Committee appoints referees and assistant referees for the final tournament.
- 40.04 For the final tournament, UEFA may request the host association to appoint up to four fourth officials.
- 40.05 The Referees Committee decides on the criteria for the appointment of video assistant referees for each competition stage.
- 40.06 UEFA arranges for the referee team to arrive at the venue, in principle, the day before the start of the mini-tournament. If a member of the referee team does not arrive at the venue by the evening before the start of the mini-tournament, the UEFA administration and all teams concerned must be informed immediately. The Referees Committee, in cooperation with the UEFA administration, takes the appropriate decisions. If the Referees Committee decides to replace a member of the referee team, such a decision is final, and no protests against the person or nationality of the replacement are allowed.

40.07 If a referee, assistant referee or video assistant referee becomes unfit before or during a match and is unable to officiate, he is replaced by another member of the referee team as follows:

- a. The referee is replaced by the fourth official.
- b. An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.
- c. A video assistant referee is replaced by the assistant video assistant referee.

If necessary, the match will take place without video assistant referees and/or without a fourth official.

Article 41 Procedure in case of severe injury to players

41.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

41.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

IX – Disciplinary Law and Procedures

Article 42 UEFA Disciplinary Regulations

- 42.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

Article 43 Yellow and red cards

- 43.01 As a rule, a player or a team official sent off from the field of play and/or its immediate surrounds, including the technical area, is automatically suspended for the next match in the competition. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.
- 43.02 In case of repeated cautions in different matches:
- in the qualifying competition, players and team officials are suspended for the next competition match after the second and fourth caution;
 - in the final tournament, players and team officials are suspended for the next competition match after the second caution.
- 43.03 Cautions that have not resulted in a suspension expire on completion of the elite round and are not carried forward to the final tournament.
- 43.04 In the final tournament, cautions that have not resulted in a suspension expire on completion of the quarter-finals and are not carried forward to the semi-finals nor to any FIFA U-17 World Cup play-off matches.
- 43.05 Cautions and pending yellow-card suspensions expire on completion of the competition.

Article 44 Protests and appeals

- 44.01 Protests and declarations of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*, with the exception of the following deadlines being applicable to the final tournament:
- a protest must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;
 - a declaration of the intention to appeal against the decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.

X – Equipment

Article 45 Playing attire approval

- 45.01 The *UEFA Equipment Regulations* apply to all matches in the competition, unless specified otherwise in these regulations.
- 45.02 Participating associations must use playing attire that has been approved by the UEFA administration beforehand. Samples of any new playing attires to be used have to be sent to the UEFA administration for approval at least two weeks before their intended use.
- 45.03 Any playing attire alterations must be submitted to the UEFA administration for approval.

Article 46 Colours

- 46.01 As a rule, the home team has the first choice as to which of its playing attires announced on the playing attire approval form it wears. In order to clearly distinguish between the teams on the field of play, teams may combine elements of their first-choice and second-choice playing attires. The playing attires of outfield players are selected before the goalkeeper playing attires. For the final tournament matches, the UEFA administration issues a written decision regarding the playing colours to be worn for each match.
- 46.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. The decision taken by the UEFA administration in consultation with the referee is final.

Article 47 Numbers

- 47.01 Players must be allocated numbers between 1 and 23. If the number 1 is used, it must be worn by a goalkeeper. No player may wear more than one number in the course of a mini-tournament or the final tournament.

Article 48 Badges in the final tournament

- 48.01 The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.
- 48.02 The UEFA Respect badge must be worn on the free zone of the left shirt sleeve.
- 48.03 None of the badges may be used in any other competition, or for any other purpose, including commercial or promotional activities, without UEFA's prior approval.

Article 49 Equipment used in the final tournament

- 49.01 Each team may be provided with special equipment which must be used at the final tournament, to the exclusion of any similar items.
- 49.02 All equipment items worn or used must be free of any sponsor advertising. This provision applies:
- a. to any event at a stadium, from arrival at the stadium until departure from the stadium;
 - b. at any official UEFA press conference and any official UEFA media activity.

XI – Financial Provisions

Article 50 Financial rules – whole competition

- 50.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.
- 50.02 Each team participating in the competition receives a financial contribution of €20,000 for each stage of the competition in which they participate (qualifying round, elite round and final tournament).

Article 51 Financial rules – qualifying competition

- 51.01 The visiting associations cover their own international and national travel expenses to and from the mini-tournament venue.
- 51.02 The host association of a mini-tournament retains its revenue and pays all organisational costs. Its obligations commence one day before the first group matches and end one day after the last group matches.
- 51.03 The host association pays for the board and lodging of all participating teams (for a maximum of 26 persons per delegation, i.e. 20 players and 6 team officials), and for any costs related to their transport within the host association's territory.
- 51.04 The host association pays for the board and lodging of the referee team, the UEFA match delegate and the two UEFA referee observers as well as for their transport within the host association's territory. Their international travel expenses and daily allowances are covered by UEFA.
- 51.05 The travel costs and daily allowances of the referees appointed by the host association are borne by the host association.
- 51.06 The UEFA administration charges each travelling association a flat amount of €30,000, which is credited to the host association to help cover the financial demands connected with the staging of the mini-tournament, in accordance with the present regulations.
- 51.07 The UEFA administration credits the host association with an additional financial contribution based on the host country's gross national income per capita, according to the categorisation of the UEFA member associations:
- €15,000 for a category 1 host country;
 - €35,000 for a category 2 host country;
 - €55,000 for a category 3 host country.

Article 52 Financial rules – final tournament

- 52.01 Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the final draw.

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- 52.02** Each association taking part in the final tournament covers:
- a. the travel expenses of its delegation to and from the tournament venue;
 - b. the costs of any additional members of the delegation;
 - c. the cost of extending the duration of their stay.
- 52.03** UEFA covers the board and lodging of the players and officials of the participating associations (26 persons per delegation, i.e. 20 players and 6 team officials), the referees and the UEFA match officers as stipulated in the relevant appendix to the staging agreement signed by the host association and UEFA. For the teams, this coverage begins two days before their first match in the final tournament and ends the day after they have been eliminated, or the day after the end of the final tournament for the finalists.

XII – Exploitation of the Commercial Rights

Article 53 Commercial rights – general

- 53.01** In the event that the host association puts in place a ticketing programme for its matches, the host association shall ensure that, as a minimum, the ticketing terms and conditions for those matches stipulate that:
- no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;
 - tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;
 - all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match (this acknowledgement is required even if no formal ticketing programme is put in place);
 - no person attending the match may, without UEFA's prior written approval, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.
- 53.02** Participating associations may not use or authorise any third party to use any of the competition trademarks or music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise without the prior written consent of UEFA. In addition, participating associations may not develop, use, register, adopt or create any mark, logo or symbol which refers to the competition or which, in UEFA's reasonable opinion, is confusingly similar to, is a colourable imitation of, is a derivation of, or unfairly competes with such trademarks, materials or forms.
- 53.03** UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the competition.
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Article 54 Promotional purposes

- 54.01** UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the promotional rights to the competition.
- 54.02** On registering for the competition, associations must grant UEFA the right to use and authorise others to use photographic, audiovisual and visual material of their team, players and officials (including their names, relevant statistics, data and images), as well as the association name, logo, emblem, stadium image and team shirt (including references to the kit manufacturers), free of charge and worldwide for the full duration of any rights for (a) the staging and organising of the competition (and future editions of the competition); (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the

multilateral production of television and media promotion and coverage of the final tournament and on/for the UEFA digital services); and/or (c) as reasonably designated by UEFA. Any such use may occur after the competition and may include references to and/or branding of third parties, including sponsors, provided that no direct association will be made by UEFA between individual players or associations and any partner. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.

Article 55 Commercial rights – qualifying competition

- 55.01** The host association of any match in the qualifying competition is authorised to exploit the commercial rights relating to such matches. In doing so, it must observe any instructions or guidelines issued by UEFA from time to time.
- 55.02** All agreements and arrangements pertaining to the exploitation of commercial rights in respect of the qualifying competition must be presented to the UEFA administration upon request. In addition, the commercial rights to any match in the qualifying competition may not be sold unless the sale is documented in a written agreement that provides for the payment of an appropriate fee to the host association. Any such fee forms part of the match receipts and remains with the host association.
- 55.03** UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit the marketing rights to the qualifying competition generally or as a collective whole, including, by way of example, the right to nominate sponsors in relation to the qualifying competition or the competition (including the qualifying competition) as collective wholes. No participating association may participate in or allow any third party to use any rights granted by the participating association in any aggregation of marketing rights in any way that would permit a third party to create an association with the qualifying competition, the competition or the final tournament generally or as collective wholes. As a result, any grant by a participating association of marketing rights relating to the qualifying competition must be conditional upon the grantee and other third parties not exploiting the relevant rights in such a manner. By way of example, no participating association may create, or permit a third party to use rights granted by it to create, a website that is promoted as an official or dedicated website of the qualifying competition as a whole.
- 55.04** All associations participating in the qualifying competition undertake to take all legal and other measures that UEFA deems appropriate at its sole discretion to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the qualifying competition and to protect the ownership thereof.
- 55.05** For all qualifying competition matches, if televised and upon UEFA's request, associations undertake to provide UEFA, free of charge and at least 24 hours prior to the kick-off of each match, with access to the television frequency information for receiving the broadcast signal at a location of UEFA's choice. These broadcasts

can be recorded by UEFA and a copy of the recording may be purchased at cost price by the associations participating in the respective match. If the signal is unavailable for whatever reason, associations undertake to provide UEFA free of charge, in HDCAM or, if not available, in Digibeta (or another broadcast standard to be confirmed with UEFA in advance), with a recording of the entire match, to be sent to a destination of UEFA's choice for receipt within seven days of the match. The associations must ensure that any person owning rights to the above materials grants UEFA the right to use and exploit and authorise others to use and exploit, by any and all means and in any and all media whether now known or invented in the future, throughout the world, for the full duration of such rights, up to 15 minutes of audio and/or visual material from each match, free of charge and without payment of any associated clearance costs. Associations acknowledge that such use may be aimed in particular at directly or indirectly promoting the competition, including with programmes produced by or on behalf of UEFA.

Article 56 Commercial rights – final tournament

- 56.01** UEFA is the exclusive owner of all commercial rights in relation to the final tournament. UEFA expressly reserves all such commercial rights and is exclusively entitled to exploit, retain and distribute all revenues derived from the exploitation of such commercial rights.
- 56.02** Each participating association must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.
- 56.03** Unless otherwise approved by UEFA in writing, a participating association may not display third-party commercial identification or branding in any stadium chosen for the final tournament.

XIII – Media Matters

Article 57 Accreditations and access rights

- 57.01** For the qualifying competition, the host association is responsible for organising a media accreditation system (accreditation cards, bibs, etc.) and for delivering the relevant accreditations to the following media representatives:
- written press;
 - photographers;
 - audiovisual rights holders;
 - audiovisual non-rights holders.
- 57.02** No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the host broadcaster camera crew covering the team line-ups at the start of the match and up to two host broadcaster camera crews filming the teams after the end of the match. The same applies to the tunnel and dressing-room area, with the exception of UEFA-approved flash interview positions and a camera of the host broadcaster filming the following activities:
- a. team arrivals (as far as to the dressing-room area);
 - b. players in the tunnel prior to entering the field (before the match);
 - c. players returning to the pitch at the start of the second half.
- 57.03** A limited number of photographers, cameramen and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators.
- 57.04** The team dressing rooms are off limits to media representatives before, during and after the match. However, subject to the teams' prior agreement, one camera crew of the host broadcaster may enter the dressing rooms to film the players' shirts and equipment. This filming must be completed well before the arrival of the players, at least two hours before kick-off.
- 57.05** A position in the main stand should be foreseen for a camera crew from each team to conduct technical filming. Generally they should be in a central position or a position agreed by the teams and the local press officer.

Article 58 Written press

- 58.01** Written press applies to media that report in writing only, for whatever platform (e.g. newspaper, website, mobile portal). They have access to the post-match press conference and mixed zone.
- 58.02** The host association must provide a media working area with desks, power supply and cabled or Wi-Fi internet connections (free of charge) for at least 10 media representatives.

58.03 A section in the main stand, with a clear and unobstructed view of the field of play and both goals, must be made available for the written press. At least ten seats must be equipped with desks large enough to accommodate a laptop computer and a notepad. This number might be extended depending on the expected media attendance. All seats with desks must be equipped with a power supply and internet connections or alternative Wi-Fi facilities must be available (free of charge).

Article 59 Photographers

59.01 Photographers may work in the areas behind the advertising boards behind the goals, as well as up to the 16 meter line at the opposite touchline. They may only change ends at half-time. Photographers may not work from the tribunes or any other area unless given permission to do so by the local media officer. They may photograph all elements of the match, including the warm-up of the teams, the line-up, handshake procedure and coin toss, the game itself, and any post-match ceremonies.

59.02 Photographers may attend the post-match press conferences, space permitting. However, no photography is allowed in the mixed zone or interview areas.

Article 60 Media access to training sessions

60.01 Teams must make their last training session before each match open to the media for at least 15 minutes if requested. In addition and upon request, the head coach and at least one key player from each team should be available to the media on the day before each game.

Article 61 Interviews

61.01 Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. Interviews take place in designated areas according to the following rules:

- a. Pre-match interviews may be conducted with coaches and players at the stadium, subject to their agreement.
- b. Half-time interviews may be conducted with team officials, subject to the prior agreement of the team.
- c. Flash interviews take place between the pitch and the dressing rooms after the match has finished.

61.02 If requested, teams must make their head coach and players available to the host broadcaster and other rights-holding audiovisual media for post-match interviews.

Article 62 Press conferences and mixed zone

- 62.01** The host association should provide a press conference room with at least ten seats, a head table and chairs for three people and a backdrop. If the expected media presence is low, the host association can decide to organise a more informal media activity in the mixed zone instead of a full press conference.
- 62.02** If applicable, the post-match press conference must start no later than 20 minutes after the end of the match. Both teams are obliged to make at least their head coach available for this purpose.
- 62.03** After the match, a mixed zone should be set up between the teams' dressing rooms and the team transport area. This area offers reporters additional opportunities to conduct interviews and is accessible only to coaches, players and media representatives. It should feature sufficient space to accommodate at least ten media representatives, with barriers between the players and the media.
- 62.04** All players from both teams are obliged to pass through the mixed zone in order to conduct interviews with the media.

XIV – Closing Provisions

Article 63 Implementing provisions

- 63.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations (including the *UEFA Youth Competition Mini-Tournament Manual*).

Article 64 Unforeseen circumstances

- 64.01 Any matters not provided for in these regulations, such as cases of force majeure, are settled by the UEFA General Secretary, whose decisions are final.

Article 65 Non-compliance

- 65.01 Any breach of these regulations may be penalised by UEFA in accordance with the *UEFA Disciplinary Regulations*.

Article 66 Court of Arbitration for Sport (CAS)

- 66.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

Article 67 Annexes

- 67.01 All annexes form an integral part of these regulations.

Article 68 Authoritative version

- 68.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

Article 69 Adoption and entry into force

69.01 These regulations were adopted by the UEFA Executive Committee at its meeting on 29 May 2019 and come into force on 1 July 2019.

For the UEFA Executive Committee:









Aleksander Čeferin
President

Theodore Theodoridis
General Secretary

Baku, 29 May 2019

Annex A – 2019/20 UEFA Match Calendar

Month	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
June																																
July																																
August																																
September																																
October																																
November																																
December																																
January																																
February																																
March																																
April																																
May																																
June																																

Start of week:	Mon
	UEFA Champions League matches
	UEFA Europa League matches
	UEFA Super Cup (14 August)
	UEFA EURO 2020
	International matches of national teams
	1 to 9 June do not apply for UEFA
	FIFA Club World Cup (dates to be confirmed)
	UEFA European Under-21 Championship

PR	= UEFA Champions League preliminary round
Q	= UEFA Champions League qualifying rounds
PO	= UEFA Champions League play-offs
PR	= UEFA Europa League preliminary round
Q	= UEFA Europa League qualifying rounds
PO	= UEFA Europa League play-offs

Annex B – Coefficient Ranking System

B.1 System overview

UEFA calculates coefficients for each association that takes part in the competition. These coefficients are calculated to compile ranking lists that are used to determine the round in which each team enters the competition and to seed the teams for the draws. UEFA compiles one ranking list for the qualifying round, one for the elite round and one for the final tournament.

B.2 Reference periods for the calculation of the coefficients

B.2.1 Qualifying round

The qualifying round coefficient ranking list is established for the qualifying round draw on the basis of the associations' results in the four most recently completed seasons at the time of the qualifying round draw. For the 2019/20 competition, the qualifying round coefficient ranking list is therefore based on the associations' results in the 2014/15, 2015/16, 2016/17 and 2017/18 seasons.

B.2.2 Elite round

The elite round coefficient ranking list is established for the elite round draw on the basis of the associations' results in the qualifying round of the current competition.

B.3 Match points

Points are awarded for each match played in the qualifying rounds, elite rounds and final tournament group stages. Match points are awarded in accordance with the final scores as ratified by UEFA. Penalty shoot-outs and final tournament knockout matches are not taken into consideration.

Points are awarded as follows:

- 3 points for a win;
- 1 point for a draw;
- 0 points for a defeat.

B.4 Qualifying round coefficient

In addition to the match points, the following principles are also taken into account to calculate the qualifying round coefficient:

B.4.1 Bonus points

The following bonus points are awarded:

- 1 point for automatic qualification for the elite round
- 1 point for qualification from the qualifying round to the elite round
- 1 point for qualification from the elite round to the final tournament

- 4 points for winning a final tournament
- 3 points for being runner-up in a final tournament
- 2 points for being the defeated semi-finalists
- 1 point for being the defeated quarter-finalists.

B.4.2 Bonus points for final tournament hosts

An association that has hosted a UEFA European Under-17 Championship final tournament in any of the four seasons taken into account for the coefficients will have no points from the corresponding qualifying competition. By way of compensation, the host association receives 2 bonus points.

B.4.3 Coefficient calculation

Each association's qualifying round coefficient is calculated by:

- adding up the match points obtained in a given season;
- dividing the total by the number of qualifying competition and final tournament group matches played;
- adding the bonus points to produce the coefficient for that season;
- adding together the four season coefficients to produce the overall qualifying round coefficient.

If two or more associations have an equal qualifying round coefficient, the following criteria are applied, in the order given, to determine their final rankings:

- a. higher number of matches played;
- b. higher coefficient from the most recent season;
- c. higher coefficient from the next three most recent seasons;
- d. superior goal difference from the most recent season;
- e. superior goal difference from the next three most recent seasons.

B.5 Elite round coefficient

The elite round coefficient of an association is calculated by adding up the match points obtained in the qualifying round of the current season then dividing the total by the number of matches played.

If two or more associations have an equal elite round coefficient, the following criteria are applied, in the order given, to determine their final rankings:

- a. better goal difference;
- b. higher number of goals scored;
- c. lower disciplinary points total based only on yellow and red cards received by players and team officials in the qualifying round (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
- d. higher position in the qualifying round coefficient ranking list;
- e. drawing of lots.

B.6 Final draw ranking

In order to seed the seven best elite round group winners for the final tournament draw, the eight group winners are ranked on the basis of their results in all elite round matches. The following criteria are applied in the order given:

- a. higher number of points;
- b. superior goal difference;
- c. higher number of goals scored;
- d. lower disciplinary points total based only on yellow and red cards received by players and team officials in the elite round (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
- e. higher position in the qualifying round coefficient ranking list;
- f. drawing of lots.



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