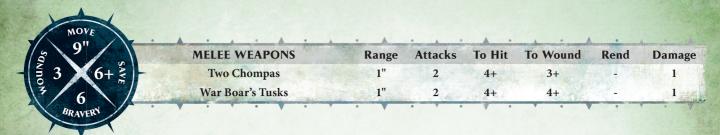
SAVAGE BOARBOY MANIAKS

Possessed by the Waaagh!, Savage Boarboy Maniaks barrel across the battlefield. Where their frenzied mobs hit the opposing lines, a great crash is heard, and broken enemy bodies can be seen flung into the air. As the Maniaks lay about themselves with stone chompas, their mounts gore and trample until nothing is left of the foe but mangled corpses.



DESCRIPTION

A unit of Savage Boarboy Maniaks has 5 or more models. The Boarboy Maniaks are each armed with two Chompas. They ride upon foul-tempered War Boars that gore the foe with their sharp Tusks.

SAVAGE BOAR BOSS MANIAK

The leader of this unit is a Savage Boar Boss Maniak. A Savage Boar Boss Maniak makes 3 attacks rather than 2 with their Chompas.

BOAR TOTEM

Models in this unit may carry Boar Totems. You can add 2 to the Bravery of all models in a unit that includes any Boar Totems as long as there is an enemy model within 3" of the unit.

BOAR THUMPER

Models in this unit may be Boar Thumpers. You can add 2 to the charge rolls of a unit that includes any Boar Thumpers.

ABILITIES

Tusker Charge: Re-roll failed wound rolls when attacking with War Boars' Tusks if this unit charged in the same turn.

Maniak Fury: You can pile in and attack with this unit for a second time at the end of each of your own combat phases.

Hack and Slash: Re-roll hit rolls of 1 when attacking with this unit's Chompas.