Stewart's Theorem and Apollonius' Theorem

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Abstract

This entry formalizes the two geometric theorems, Stewart's and Apollonius' theorem. Stewart's Theorem [3] relates the length of a triangle's cevian to the lengths of the triangle's two sides. Apollonius' Theorem [2] is a specialisation of Stewart's theorem, restricting the cevian to be the median. The proof applies the law of cosines, some basic geometric facts about triangles and then simply transforms the terms algebraically to yield the conjectured relation. The formalization in Isabelle can closely follow the informal proofs described in the Wikipedia articles of those two theorems.

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1 Stewart's Theorem and Apollonius' Theorem

theory Stewart-Apollonius imports Triangle. Triangle begin

1.1 Stewart's Theorem

theorem Stewart: fixes $A \ B \ C \ D$:: 'a::euclidean-space assumes between $(B, C) \ D$ assumes $a = dist \ B \ C$ assumes $b = dist \ A \ C$ assumes $c = dist \ B \ A$ assumes $d = dist \ A \ D$ assumes $m = dist \ B \ D$ assumes $n = dist \ C \ D$ shows $b^2 * m + c^2 * n = a * (d^2 + m * n)$

```
proof (cases)
  assume B \neq D \land C \neq D
  let ?\vartheta = angle \ B \ D \ A
  let ?\vartheta' = angle \ A \ D \ C
  from \langle B \neq D \land C \neq D \rangle (between - -) have cos: cos ?\vartheta' = -\cos?\vartheta
   by (auto simp add: angle-inverse[of B C D] angle-commute[of A D C])
  from \langle between - - \rangle have m + n = a
   unfolding \langle a = - \rangle \langle m = - \rangle \langle n = - \rangle
   by (metis (no-types) between dist-commute)
  have c^2 = m^2 + d^2 - 2 * d * m * \cos ? \vartheta
   unfolding \langle c = - \rangle \langle m = - \rangle \langle d = - \rangle
  by (simp add: cosine-law-triangle of B A D dist-commute of D A dist-commute of
DB]
  moreover have b^2 = n^2 + d^2 + 2 * d * n * cos ? \vartheta
   unfolding \langle b = - \rangle \langle n = - \rangle \langle d = - \rangle
  by (simp add: cosine-law-triangle[of A C D] cos dist-commute[of D A] dist-commute[of
  ultimately have b^2 * m + c^2 * n = n * m^2 + n^2 * m + (m + n) * d^2 by
algebra
  also have ... = (m + n) * (m * n + d^2) by algebra
  also from \langle m + n = a \rangle have ... = a * (d^2 + m * n) by simp
  finally show ?thesis.
  assume \neg (B \neq D \land C \neq D)
  from this assms show ?thesis by (auto simp add: dist-commute)
qed
```

Here is an equivalent formulation that is probably more suitable for further use in other geometry theories in Isabelle.

```
theorem Stewart':

fixes A \ B \ C \ D :: 'a::euclidean-space

assumes between (B, C) \ D

shows (dist \ A \ C)^2 * dist \ B \ D + (dist \ B \ A)^2 * dist \ C \ D = dist \ B \ C * ((dist \ A \ D)^2 + dist \ B \ D * dist \ C \ D)

using assms by (auto intro: Stewart)
```

1.2 Apollonius' Theorem

Apollonius' theorem is a simple specialisation of Stewart's theorem, but historically predated Stewart's theorem by many centuries.

```
lemma Apollonius:
```

```
fixes A B C :: 'a::euclidean\text{-}space

assumes B \neq C

assumes b = dist A C

assumes c = dist B A

assumes d = dist A \ (midpoint B C)

assumes m = dist B \ (midpoint B C)

shows b^2 + c^2 = 2 * (m^2 + d^2)
```

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proof -
 from \langle B \neq C \rangle have m \neq 0
   unfolding \langle m = - \rangle using midpoint-eq\text{-}endpoint(1) by fastforce
 have between (B, C) (midpoint B C)
   by (simp add: between-midpoint)
 moreover have dist C (midpoint B C) = dist B (midpoint B C)
   by (simp add: dist-midpoint)
 moreover have dist B C = 2 * dist B (midpoint B C)
   by (simp add: dist-midpoint)
 moreover note assms(2-5)
 ultimately have b^2 * m + c^2 * m = (2 * m) * (m^2 + d^2)
   by (auto dest!: Stewart[where a=2*m] simp add: power2-eq-square)
 from this have m * (b^2 + c^2) = m * (2 * (m^2 + d^2))
   by (simp add: distrib-left semiring-normalization-rules(7))
 from this \langle m \neq 0 \rangle show ?thesis by auto
qed
```

Here is the equivalent formulation that is probably more suitable for further use in other geometry theories in Isabelle.

```
lemma Apollonius':

fixes A B C :: 'a :: euclidean - space

assumes B \neq C

shows (dist A C)^2 + (dist B A)^2 = 2 * ((dist B (midpoint B C))^2 + (dist A (midpoint B C))^2)

using assms by (rule Apollonius) auto
```

 \mathbf{end}

References

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