

HEART OF FURY

The most devout of Khaine's priestesses can summon a manifestation of his Iron Heart, a blood-dripping icon that burns with supernatural rage. Those bathed in its wrathful aura continue to fight and kill even when stricken with mortal wounds.

DESCRIPTION

A Heart of Fury is a single model.

A Heart of Fury is not set up on the battlefield at the start of the game. Instead, a **DAUGHTERS OF KHAINE PRIEST** from your army can summon it to the battlefield by making an invocation roll (see opposite).

Unless noted otherwise, a Heart of Fury cannot be attacked or affected by spells or abilities; it is treated as a friendly model by all armies for any other rules purposes. In order to attempt to summon a Heart of Fury, you must have a model available that is not already in your army and on the battlefield. A Heart of Fury cannot be attempted to be summoned more than once per turn. A Heart of Fury has a Pitched Battle profile and a points cost.

INVOCATION OF KHAINE

Summon Heart of Fury: *The skies turn crimson as this bleeding icon descends upon the battle.*

In your hero phase, 1 friendly **DAUGHTERS OF KHAINE PRIEST** can attempt to summon this invocation. If they do so, make an invocation roll by rolling a dice. On a 3+, the invocation roll is successful. If the invocation roll is successful, set up this model wholly within 12" of that **DAUGHTERS OF KHAINE PRIEST**.

ABILITIES

Locus of the Murder God: *This prayer takes the form of Khaine's undying power and bestows death-defying energies upon his faithful.*

Subtract 1 from the damage inflicted (to a minimum of 1) by each successful attack that targets a **DAUGHTERS OF KHAINE** unit wholly within 12" of this model.

Pledge to Khaine: *Devotion must be maintained for this icon of worship to remain alongside its Khainite subjects.*

At the end of each battle round, if this model is on the battlefield, the player who set up this model must roll a dice. Add 1 to the roll if there are any **AVATARS OF KHAINE** within 6" of this model. On a 1-3, this model is removed from the battlefield.