

Equivalence Testing of Weighted Automata over Partially Commutative Monoids

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Highlights of Logic Automata and Games 2020



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Alphabet: $\Sigma = \{a, b\}$

A has 5 states. Black states are final states.

Series Recognized:

$$S(A) = \sum_{i=0}^{\infty} (6ab)^i - (6ba)^i$$

Coefficient of the word *baba* in $S(A)$ is -36.

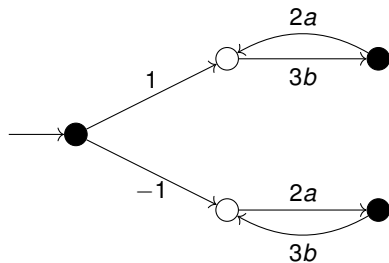


Figure: Weighted Automaton A

Two weighted Automata A, B are said to be *equivalent* if $S(A) = S(B)$.

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

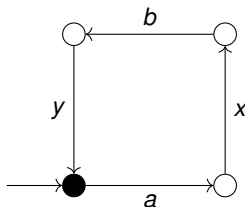


Figure: Multi-tape Automaton A

Input Tape:

↓
a b a b

↓
x y x y

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

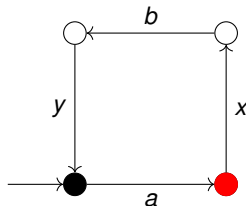


Figure: Multi-tape Automaton A

Input Tape:

\downarrow
a b a b

\downarrow
x y x y

Multi-tape Automaton

Alphabets:

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A has 4 states. Black states are final states.

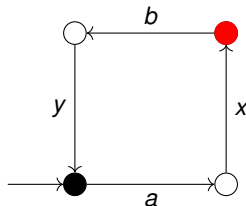


Figure: Multi-tape Automaton A

Input Tape:

$a \downarrow b \ a \ b$

$x \downarrow y \ x \ y$

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

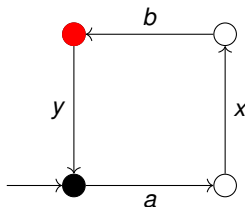


Figure: Multi-tape Automaton A

Input Tape:

$a b \overset{\downarrow}{a} b$

$x \overset{\downarrow}{y} x y$

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

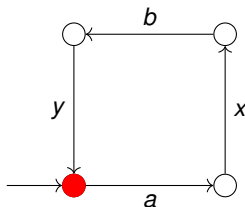


Figure: Multi-tape Automaton A

Input Tape:

$a b \overset{\downarrow}{a} b$

$x y \overset{\downarrow}{x} y$

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

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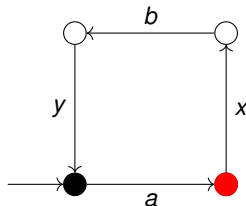


Figure: Multi-tape Automaton A

Input Tape:

$a\ b\ a\ b$

$x\ y\ x\ y$

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

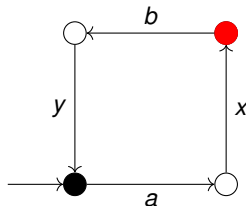


Figure: Multi-tape Automaton A

Input Tape:

a b a b

x y x y

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

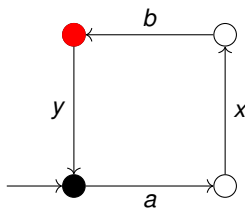


Figure: Multi-tape Automaton A

Input Tape:

$a b a b$

$x y x \downarrow y$

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

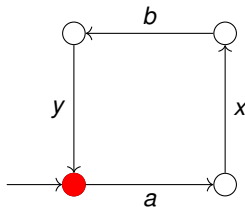


Figure: Multi-tape Automaton A

Input Tape:

a b a b

x y x y

Multi-tape Automaton

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

An accepting run looks like:

$a x b y a x b y$

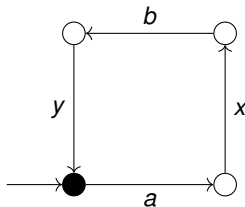


Figure: Multi-tape Automaton A

Input Tape:

$a b a b$

$x y x y$

Alphabets:

$$\Sigma_1 = \{a, b\}$$

$$\Sigma_2 = \{x, y\}$$

A has 4 states. Black states are final states.

An accepting run looks like:

$$a x b y a x b y$$

k -tape Language Accepted:

$$\mathcal{L}^2 \subseteq \Sigma_1^* \times \Sigma_2^*$$

For the automaton in the figure we have

$$\mathcal{L}^2(A) = \left\{ ((ab)^i, (xy)^i) \right\}_{i=0}^{\infty}$$

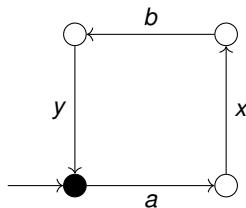


Figure: Multi-tape Automaton A

Input Tape:

$a b a b$

$x y x y$

Equivalence of Weighted Multi-tape Automata

Alphabets:

$$\Sigma_1 = \{a\}$$

$$\Sigma_2 = \{b\}$$

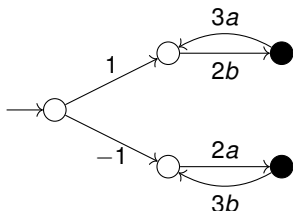


Figure: 2-tape Automaton B

Figure: 2-tape Automaton A

Two weighted k -tape automata A, B are said to be *equivalent* if they recognize the same series. In this case

$$\begin{aligned} S^2(A) &= \sum_{i=1}^{\infty} ((2a)^i, (3b)^i) - ((3a)^i, (2b)^i) \\ &= \sum_{i=1}^{\infty} 6^i(a^i, b^i) - 6^i(a^i, b^i) \\ &= 0 = S^2(B) \end{aligned} \tag{1}$$

[RS59]**Rabin & Scott 1959**: Introduced the concept of multi-tape automata.

[Gri68]**Griffiths 1968**: Equivalence of multi-tape NFA is undecidable.

[Bir73, Val74]**Bird 1973, Valiant 1974**: Equivalence of 2-tape DFA is decidable.

[Bee76]**Beeri 1976**: Exponential time algorithm for Equivalence 2-tape DFA.

[FG82]**Friedman & Greibach 1982**: Polynomial time algorithm for equivalence of 2-tape DFA. The authors also conjectured the same for k -tape automaton for fixed k .

[HK91]**Harju & Karhumäki 1991**: Equivalence of weighted multi-tape NFA is decidable.

[Wor13]**Worrell 2013**: Randomized Polynomial time algorithm for Equivalence of weighted k -tape NFA for fixed k .

This Work 2020: *Deterministic* Quasi-Polynomial time algorithm for Equivalence of weighted k -tape NFA (and more).

Alphabet:

$$\Sigma = \{x_1, x_2, \dots, x_n\}$$

Relations I can be extended to Σ^* .

$$x_1 x_5 x_3 x_4 x_2 \sim_I x_5 x_1 x_2 x_3 x_4$$

Quotienting by I we obtain a **partially commutative monoid**

$$M = \Sigma^* / I$$

In case of k -tape Automata we have

$$\Sigma = \Sigma_1 \dot{\cup} \Sigma_2 \dot{\cup} \dots \dot{\cup} \Sigma_k$$

$$I = \cup_{i=1}^k \Sigma_i \times \Sigma_i$$

G_M is a disjoint union of k many cliques.

Symmetric non-commutation relations

$$I \subseteq \Sigma \times \Sigma$$

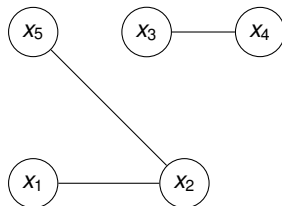


Figure: Example of a non-commutation graph G_M

Structure of non-commutation graph and Complexity of Equivalence testing.

Let A and B be \mathbb{F} -weighted automata of total size s over a pc monoid M .

Theorem

If the non-commutation graph G_M has a clique cover of size k . Then the equivalence of A and B can be decided in deterministic $(nks)^{O(k^2 \log ns)}$ time. Here n is the size of the alphabet of M and the clique edge-cover is given as part of the input.

Theorem

If the non-commutation graph G_M has a clique and star edge-cover of size k . Then the equivalence of A and B can be decided in randomized $(ns)^{O(k)}$ time. Here n is the size of the alphabet of M and the clique and star cover is given as part of the input.

- 1 Deterministic Polynomial time algorithm?
- 2 Efficient algorithm for other types of coverings of G_M ?
- 3 Hardness over general G_M ?
 - a) We show that the hardest case is when G_M is a matching.

- 1 Deterministic Polynomial time algorithm?
- 2 Efficient algorithm for other types of coverings of G_M ?
- 3 Hardness over general G_M ?
 - a) We show that the hardest case is when G_M is a matching.

Thank You!



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