



• WARSCROLL •

## CHAOS CHOSEN



Devotees of Chaos who garner many dark rewards may rise to the ranks of the Chosen. Armed with wicked soul-cleaving blades, these champions fight at the forefront of the Chaotic hordes, inspiring their brethren through acts of brutal violence.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Soul Splitter	1"	3	3+	3+	-1	1

### DESCRIPTION

A unit of Chaos Chosen has any number of models, each armed with a Soul Splitter.

**EXALTED CHAMPION:** 1 model in this unit can be an Exalted Champion. Add 1 to the Attacks characteristic of that model's melee weapon.

**ICON BEARER:** 1 in every 5 models in this unit can be an Icon Bearer. Subtract 1 from the Bravery characteristic of enemy units while they are within 6" of any friendly Icon Bearers.

**SKULL DRUMMER:** 1 in every 5 models in this unit can be a Skull Drummer. Add 1 to run and charge rolls for this unit while it includes any Skull Drummers.

**MARK OF CHAOS:** When you select this unit to be part of your army, you must give it one of the following Mark of Chaos keywords:

**KHORNE, TZEENTCH, NURGLE, SLAANESH** or **UNDIVIDED**.

### ABILITIES

**Slaughter-leaders:** *The Chosen inspire their kin through acts of excessive bloodshed and violence.*

If a model from this unit makes an attack that slays one or more enemy models, after all of this unit's attacks have been resolved, you can re-roll wound rolls for attacks made by friendly **MORTAL SLAVES TO DARKNESS** units wholly within 12" of any friendly unit with this ability until your next hero phase.

**Soul Splitter:** *One blow from a Soul Splitter can cleave even a fully armoured warrior in twain.*

If the unmodified hit roll for an attack made with a Soul Splitter is 6, that attack inflicts 1 mortal wound on the target in addition to any normal damage.

### KEY WORDS

CHAOS, MORTAL, SLAVES TO DARKNESS, MARK OF CHAOS, CHAOS CHOSEN