

WARSCROLL

EXALTED HERO OF CHAOS

and now

Exalted Heroes are those warriors who have caught the notice of the gods and now seek to make a true name for themselves. Their favoured prey are monsters and enemy champions, for by slaying these foes an Exalted Hero proves their own might.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Rune-etched Blades	1"	D6	3+	3+	-1	1

DESCRIPTION

An Exalted Hero of Chaos is a single model armed with Rune-etched Blades.

MARK OF CHAOS: When you select this model to be part of your army, you must give it one of the following Mark of Chaos keywords: KHORNE, TZEENTCH, NURGLE, SLAANESH OF UNDIVIDED.

ABILITIES

Dark Blessings: Exalted Heroes of Chaos are watched with interest by the gods, who will sometimes intervene to protect the latest objects of their fickle curiosity.

Roll a dice each time you allocate a mortal wound to this model. On a 5+, that mortal wound is negated.

Glory-hungry Bladesman: Exalted Heroes scour the battlefield for worthy foes to slay in the name of the Dark Gods.

Add 1 to hit rolls for attacks made by this model if the target is a **Hero** or **Monster**.

Thrice-damned Dagger: Exalted Heroes carve out the hearts of powerful enemies they have slain, devouring the organ to inherit their might.

If this model makes an attack with a melee weapon that slays one or more enemy **Heroes**

or **MONSTERS**, you can heal up to D3 wounds allocated to this model after all of its attacks have been resolved.

Trail of Red Ruin: This warrior's bloodlust can never be satisfied, constantly pushing him forward in search of new challenges.

If this model made a charge move this turn, after this model has fought in the combat phase for the first time, it can immediately fight for a second time if it is within 3" of an enemy unit.

CHAOS, MORTAL, SLAVES TO DARKNESS, MARK OF CHAOS, EYE OF THE GODS, HERO, EXALTED HERO OF CHAOS